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# APPORTIONMENT APPROACH FOR JUST-IN-TIME SEQUENCING PROBLEM

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**Abstract:** The *Just-in-Time sequencing* of different products is a well-known socio-industrial problem which is supposed to minimize the maximum and total deviations between actual and ideal productions; and the *apportionment* problem is a socio-political problem which aims to allocate representatives to a state as close as its exact quota. Significant amounts of research have been done in these two problems independently. The relation between them has been studied from last decade. In this article, both problems are addressed with some just-in-time sequencing algorithms and their characterizations via apportionment.

Key words: apportionment, divisor methods, algorithms, Just-in-Time sequencing.

# **1. INTRODUCTION**

# 1.1 Just-in-Time Sequencing Problem

Just-in-time (JIT) manufacturing system is a management philosophy based upon the planned elimination of all wastages and on the continuous improvement of productivity; which is done by producing only the necessary amount of necessary products at the right place and at the right time. The goal of JIT system is to minimize the presence of non-value-adding operations and nonmoving inventories in the production line, which results in shorter throughput times, better on-time delivery, higher equipment utilization, better quality products, higher productivity, reduced cycle times, lesser space requirement, lower costs and greater profits. The key behind a successful implementation of JIT process is the reduction of inventory levels at the various stations of the production line; so it is known as *lean* or *stockless* production system. The major aim of this system is to satisfy customers for various demands of different products without holding large inventories and incurring large shortage of the products. The mixed-model JIT sequencing is the problem of determining production sequence of different models of the same product produced on the line by the JIT system, which was developed and perfected by Taiichi Ohno (referred as the father of JIT system) in the Toyota Production System (TPS) around early 1970. This problem is well-studied as a Product Rate Variation (PRV) problem by Kubiak (1993). Some of the basic key elements of JIT production system are group technology, production level scheduling, smoothing, labour balancing, set up time reduction, standard working, visual controls etc.

In JIT sequencing (scheduling) environment, products (jobs) that complete early must be held in finished goods inventory till their due dates, while products that complete after their due dates may cause customers to shut down operations. Therefore, an ideal schedule is one in which all products are finished exactly on their assigned due dates. JIT encompasses a much broader set of principles than just those relating to due dates, but scheduling models with both earliness and tardiness penalties do much to capture the scheduling dimension of a JIT approach. The concept of penalizing both earliness and tardiness has spawned a new and rapidly developing line of research in scheduling theory. TPS used the JIT sequencing to distribute production volume and mix of models as evenly as possible over the production sequence (Monden, 1983; Groenevelt, 1993). The JIT sequencing has become a universal and robust concept to balance the two goals of the manufacturing companies: usage goal and loading goal (Monden, 1983; Miltenburg, 1989; Miltenburg et al., 1989). The former maintains a constant rate of usage of all items in the production sequence whereas the latter one smoothes the workload on the final assembly process to reduce the chance of production delays and stoppages. Kubiak (2005) uses JIT sequencing to balance workloads throughout just in time supply chains intended for low-volume high-mix family of products. The purpose of optimal/balanced sequence is to keep the actual production level and the desired production level as close to each other as possible all the time. For more recent literature, we refer to the brief survey of Dhamala and Kubiak (2005).

# **1.2.** Apportionment Problem

The problem of how to make a *fair division* of resources among competing interests arises in many areas of applications in the real world which plays a significant role in decision sciences. A particular problem of fair division having wide application in governmental decision-making is the *apportionment problem*. The problem of how many representatives should be allotted to a state came in existence since the beginning of the Republican Political system. That is,

apportionment problem has its origin in the proportional election system developed for House of Representatives of United States, where each state receives seats in the house in proportion to its population (Balinski and Young, 1982). Moreover, the American Constitution (Article I, Section 2) says that apportionment of representatives to a state should be proportional to its population. Literally, this would mean that some fractional representatives are also to be allotted to the states, which is impossible and meaningless. So some rounding methods must be used to convert the fractions to whole numbers, which are discussed in section 4.2. Though various methods have been used in apportioning the seats in the parliament over the years, often the results seem unfair to many people and bitter disputes have resulted. In section 3, we give a list of surprising paradoxes that happened as a result of using one method or another.

Although there is not a single method meeting all the requirements imposed by political needs, a (perfect) apportionment method is supposed to satisfy the following basic properties (see [20]):

- Quota Condition: each state should have seats within one of their quotient; e.g., if a state should receive 5.3 representatives, then it can receive 5 or 6 seats. This property is called "satisfying quota", discussed later as  $\lfloor q_i \rfloor \leq a_i \leq \lceil q_i \rceil$ .
- House Monotonicity: when the total number of representatives (i.e., house size) increases, then any state's number of representatives should not decrease.
- **Population Monotonicity**: the number of representatives of any state should not decrease as its population increases. Furthermore, any method should not artificially favor large states at the expense of the smaller ones and vice-versa.

- Quota Monotonicity: the actual apportionment of any state should not decrease as its quota increases
- **Minimum Requirement**: every state must have at least one representative.
- **Uniformity**: all states should receive the number of representatives by the same formula for representation.

# 2. MODELS OF JIT SEQUENCING PROBLEM

Consider *n* products to be produced within the specified time horizon, with demands  $d_1, d_2, \ldots, d_n$ ; such that  $\sum_{i=1}^n d_i = D$ . The time needed to produce one unit is assumed to be independent on the product and time needed to switch from one product to another is assumed to be negligible. Without loss of generality, it can be supposed that it takes one unit of time to produce one unit of product and thus the time horizon is equal to

*D* time units. If 
$$r_i = \frac{d_i}{D}$$
 with  $\sum_{i=1}^n r_i = 1$ , is

the ideal production rate for the parts of type i, then the scheduling goal for the assembly line is to maintain the total cumulative production of product i to the total production as close to  $r_i$  as possible. This means exactly  $kr_i$  units of product i should be produced in the first k time periods (k = 1, 2, ..., D).

Let  $x_{ik}$ , i = 1, 2, ..., n; k = 1, 2, ..., D, be the total cumulative production of product i in the time period 1 through k. For a convex symmetric penalty function  $F_i$ , i = 1, 2, ..., n with minimum  $F_i(0) = 0$ ; the maximum deviation and sum deviation just-in-time problems are formulated as follows:

$$Z_{\max} = \min \max_{i,k} F_i (x_{ik} - kr_i)$$
(1)

$$Z_{\min} = \min \sum_{i=1}^{n} \sum_{k=1}^{D} F_i (x_{ik} - kr_i)$$
(2)

subject to

$$\sum_{i=1}^{n} x_{ik} = k, \ k = 1, 2, \dots, D$$
(3)

$$x_{iD} = d_i, \ i = 1, 2, \dots, n$$
 (4)

$$x_{i(k-1)} \le x_{ik}, i=1, 2, ..., n, k=1, 2, ..., D$$
 (5)

 $x_{ik}$  is a non-negative integer (6)

The constraint (3) ensures that exactly k units are scheduled in periods 1 through k, and (5) represents the monotone condition. Various scientists have studied above problem via different angles with little-varied objective functions.

Miltenburg (1989) suggested following squared and absolute sum deviation just-in-time sequencing objectives to be minimized:

$$f_{s}(x) = \sum_{i=1}^{n} \sum_{k=1}^{D} (x_{ik} - kr_{i})^{2}$$
(7*a*)

$$f_a(x) = \sum_{i=1}^{n} \sum_{k=1}^{D} x_{ik} - kr_i$$
 (7b)

He proposed three algorithms: the first one to find the nearest integer point, the second one to test the feasibility of the schedule and the third one (a heuristic) to generate a feasible schedule for the mixed-model JIT production system. Inman and Bulfin (1991) gave an algorithm to minimize the following objective function

$$f(y) = \sum_{i=1}^{n} \sum_{k=1}^{D} (y_{ik} - t_{ik})^{2}$$
(8)

where  $y_{ik}$  and  $t_{ik} = \frac{2k-1}{2r_i} (i = 1, 2, ..., n; k = 1, 2, ..., D)$ are the times at which  $k^{th}$  unit of product *i* is actually produced and ideally needed respectively. The problem may be interpreted as a single-machine scheduling problem with each unit of product treated as a separate job, where  $t_{ik}$  is the due date of job(i, k). Steiner and Yeomans (1993) proposed the following maximum deviation objective function to minimize:

$$g(x) = \max_{i,k} |x_{ik} - kr_i| \tag{9}$$

They reduced the problem into release date/due date decision problem representing as a matching problem in a bipartite graph  $G = (V_1 \cup V_2, E)$ , where  $V_1 = \{0, 1, \dots, D-1\}$  denotes starting times and  $V_2$  corresponds to the copies of each demand. To find a feasible sequence in the release date/due date decision problem is similar to find a perfect matching in bipartite graph G with the additional property that lower numbered copies of a product are always matched to earlier starting times than higher numbered copies. Kubiak and Sethi (1994) minimized the following absolute total deviation objective

$$h(x) = \sum_{i=1}^{n} \sum_{k=1}^{D} |X_{k}^{i} - kr^{i}|$$
(10)

by reducing it into assignment problem, which is efficiently solved, *viz*. assignment problem with 2D nodes can be solved in  $O(D^3)$  time (Papadimitriou and Steiglitz 1982). Tijdeman (1980) studied *Chairman* Assignment problem providing an algorithm that finds a solution x of the objective function

$$g(x) = \max_{i,k} |x_{ik} - kr_i| < 1$$
(11)

with upper bound unity. Later, Jozefowska et al. (2006) vigorously characterized this algorithm with apportionment problem proving that Tijdeman algorithm is quotadivisor method. Our main aim is to link up these JIT sequencing algorithms with the apportionment problem.

# 3. BASIC CONCEPT OF APPORTIONMENT PROBLEM

The apportionment problem is the problem of determining how to divide a given integer number of representatives or delegates proportionally among the given constituencies according to their respective sizes. This is described as follows: Assume that there are s states (or parties) indexed i = 1, 2, ..., s, which are to receive seats of representatives from the house of size h. Suppose every state has a population  $p_i$  and  $\sum_{i=1}^{s} p_i = p$  is the total population. The fundamental problem is to apportion  $a_i$  seats to state i, where  $a_i$ 's must be integers such that  $\sum_{i=1}^{s} a_{i} = h$ . An ideal apportionment is assumed to satisfy the equation  $\frac{p_i}{p} = \frac{a_i}{h}$  for all states, which gives  $a_i = \frac{p_i h}{p}$ , called "quota" for  $i^{th}$  state denoted by  $q_i$ , not necessarily integer. Since only the integral  $a_i$  can be assigned to any state, the crucial point is how to handle this problem fairly. One immediate idea is "rounding": for each state, ideal apportionment should either be rounded down to the next lower integer or rounded up to the next higher integer; but should never exceed these bounds.

To this point, Balinski and Young (1975) use the following concept: The ideal apportionment  $\frac{p_ih}{p}$  is called "exact quota" denoted by  $q_i$ . The largest integer less than or equal to  $q_i$  is called the "lower quota"  $l_i$ ; the smallest integer greater than or equal to  $q_i$  is called the "upper quota"  $u_i$ . An apportionment is said to "satisfy lower quota" if it never gives a state less than its lower quota of seats, i.e., if  $l_i \leq a_i$  for all i; to "satisfy upper quota" if it never gives a state more than its upper quota of seats, i.e., if  $a_i \leq u_i$  for all i; and to "satisfy quota" if it does both, i.e., if  $l_i \leq a_i \leq u_i$  for all i. This is known as Quota Method of apportionment.

# **Apportionment Paradoxes**

- The Alabama Paradox: An increase in the size of the house can cause a state to lose a seat. This is known as Alabama paradox, appeared while using Hamilton Method of apportionment in 1880 in Alabama State, which received 8 seats from the house size 299, whereas it received only 7 seats from the increased house size 300. This amazing feature (violation of monotonicity) raised some surprise and anxiety in the affected states.
- The Population Paradox: An increase in a state's population can cause it to lose a seat. This feature is known as population paradox, faced around 1900, while using Hamilton's method. Still (1979) has defined population paradox as follows: in certain situations, if the population of one state is increased, while holding the other state populations and house size is fixed, then the former state may lose a seat.
- The New States Paradox: Adding new state and increasing house size can cause another state to lose seats, which is known New States paradox. as discovered in 1907 when Oklahoma became a new state. As a new state, Oklahoma received 5 new seats increasing the old house size from 386 to 391. As a result, Maine's apportionment went up from 3 to 4 and New York's went down from 38 to 37. But the intent was to leave the number of seats unchanged for the other states.
- The Quota Paradox: Sometimes it may occur that a state receives a number of seats which is smaller than its lower quota or larger than its upper quota, known as Quota paradox and faced while

applying Jefferson's method. For example, in the apportionment based on the 1820 census, New York had a population of 1,368,755, the total US population was 8,969, 878, and the house size was 213. The New York's quota was

thus 
$$q = \frac{1,368,755}{8,969,878} \times 213 = 32.503.$$

But Jefferson method apportioned New York 34 seats.

#### 4. APPORTIONMENT METHODS

Several apportionment methods are suggested in apportionment literature in different intervals of time by many mathematicians of US and Europe. Some of them are briefly explained here.

# 4.1 Hamilton's (Largest Remainder) Method

This is the simplest method of apportionment proposed by A. Hamilton, which was used to apportion the House of Representatives from 1850 to 1900, under the name of Vinton method of 1850. In this method, each state is given its lower quota of seats. Then the states are listed in order, beginning with the state having the largest fractional remainder (i.e.,  $q_i - l_i$ ) and continuing on down to the state with the smallest such remainder. The remaining seats are then assigned one each to the states ranking with the highest fractional part on the list, until the house is full. This method satisfies quota rule, however suffers Alabama, population and New States paradoxes. To avoid these shortcomings, the Divisor methods are developed by E. V. Huntington.

# 4.2 Divisor (Huntington) Methods

All divisor methods, discussed below involve a notion of *rounding* after finding a suitable divisor *d*. To use this method, we first look at the exact quota  $q_i = \frac{p_i h}{p}$ . The quantity  $\frac{p}{h}$  is equal to the average number of population represented by each seat in the house. Let by Montana, but was never practical. The dividing function D of this method is  $D_A(a) = a$ . It does not satisfy quota rule (lower quota violation) and hence favors small states. (*iii*) Webster's (or Major Fractions)

(*iii*) Webster's (or Major Fractions) Method: D. Webster corrected Jefferson's method by rounding the fractional remainder in the usual way (i.e., rounding at the arithmetic mean A between the next lower and next higher whole numbers of the exact quota q). They simply suggested to round every modified quota down according to the standard rounding rules (i.e., if the fractional part is more than or equal to 0.5, then round up, otherwise round down). This result of rounding q is defined by  $q = \lfloor q \rfloor$ , if  $|q| \le q < A$ 

and  $q = \lceil q \rceil$ , if  $A \le q < \lceil q \rceil$ ; where  $A = (\mid q \mid + \lceil q \rceil)/2.$ 

The dividing function *D* is  $D_W^+(a) = a + \frac{1}{2}$ if a < h (if there are more seats to be awarded) and  $D_W^-(a) = a - \frac{1}{2}$ , if a > h (if some seats to be taken away). The state with the largest modified divisor is given additional seat and with the smallest divisor has a seat to be taken away. This process is continued till a = h. It does not satisfy quota rule and does not favor large or small states. It was used in the intervals 1840-1850 and 1900-1941.

(*iv*) Hill-Huntington's (or Equal Proportions) Method: This is the most used method (1941 to present) of apportionment proposed by J. A. Hill and E. V. Huntington around 1911. They argued that states vary so much in size and population. When ratio of their representatives to populations is compared, some of the states are shortchanged compared to other ones. To avoid this defect, instead of rounding the fractional part, this method rounds according

 $d_{o} = \frac{p}{h}$ . The problem is whether it is possible to solve the apportionment problem by using a workable value of divisor d, which may not equal to  $d_{a}$ , but very near to it. The respective new quotas will be  $q_i = \frac{p_i}{d}$ . The solution for d is not unique; however the numbers  $\frac{p_i}{d}$  will be very close to quotas  $q_i = \frac{p_i}{d_a}$ . Interestingly, rounding  $\frac{p_i}{d}$  might give a different whole number than rounding  $\frac{p_i}{d_o}$ . The various divisor methods differ in how they define rounding, which involves the choice of a dividing function D(a) in each interval of quotients [a, a+1], for each non-negative integer a. Then the result of rounding a number q is |q| if  $|q| \le q < D(|q|)$ and  $\lceil q \rceil$  if  $D(\mid q \mid) < q \leq \lceil q \rceil$ .

Here, we describe the most important divisor methods.

(*i*) Jefferson's (or Greatest Divisor) Method: This method rounds down the fractional remainder (i.e., q = |q|), proposed by T. Jefferson and used from 1790 to 1840. After assigning lower quotas, this method seeks a modified divisor d smaller than the standard divisor  $d_{a}$ , and calculates the modified quotas. Then it rounds the modified quotas down to get a new set of minimum quotas. If there are still remaining seats, choose a new modified divisor smaller than the previous one and so on. The dividing function D is  $D_{I}(a) = a+1$ . It does not satisfy quota rule (upper quota violation) and hence favors larger states at the expense of smaller states.

(*ii*) Adam's (or Smallest Divisor) Method: This method rounds up the fractional remainder (i.e.,  $q = \lceil q \rceil$ ), which was proposed by J. Q. Adam and also advocated to the geometric mean G between the next lower and next higher whole numbers of the exact quota q. If the modified quota is less than G, then it rounds down, otherwise rounds up. This result of rounding q is defined by  $q = \lfloor q \rfloor$ , if  $\lfloor q \rfloor \le q < G$  $q = \lceil q \rceil$ , if  $G \le q < \lceil q \rceil$ ; where  $G = \sqrt{\mid q \mid \times \lceil q \rceil}$ 

The dividing function *D* is  $D_{H}^{+}(a) = \sqrt{a(a+1)}$  if a < h (if there are more seats to award) and  $D_{H}^{-}(a) = \sqrt{a(a-1)}$ , if a > h (if some seats to be taken away). This method does not satisfy quota rule and favors small states; however it does not allow Alabama paradox.

(v) Dean's (or Harmonic Mean) Method: This method, proposed by J. Dean and advocated by Montana, rounds at a different point, Harmonic mean H, between two consecutive whole numbers. The result of rounding q is defined by

$$q = |q|$$
, if  $|q| \le q < H$ 

and 
$$q = \lceil q \rceil$$
, if  $H \le q < \lceil q \rceil$ ;  
where  $H = \frac{2 \lfloor q \rfloor \times \lceil q \rceil}{\lfloor q \rfloor + \lceil q \rceil}$ .

Divisor function D is  $D_D(a) = \frac{2a(a+1)}{2a+1}$ , viz. rounding between 1 and 2 is 1.33 rather than 1.5.

To sum up the divisor methods, we define rank-index by r(p,a)where p is population vector and *a* apportionment vector, and *fairness measure* by  $\frac{a_i}{p_i} > \frac{a_j}{p_i}$ where the fraction  $\frac{a_i}{p_i}$  represents the number of representatives per person in state i. Ideally the persons of state *i* have the same number of representatives per person as those of state j; i.e.,  $\frac{a_i}{p_i} = \frac{a_j}{p_i}$ , but of course this generally won't happen because the numbers  $a_i$  must be whole numbers. Huntington (1928) made the systematic study of apportionment methods based upon fairness measure, minimizing pair wise measure of inequity (Balinski and Young 1977).

Methods	Rank-Index	Fairness measure $\left(\frac{a_i}{p_i} > \frac{a_j}{a_j}\right)$
Jefferson (J)	$\frac{p}{a+1}$	$a_i(\frac{p_j}{p_i}-a_j)$
Webster (W)	$\frac{p}{a+\frac{1}{2}}$	$\frac{a_i}{p_i} - \frac{a_j}{p_j}$
Hill (H)	$\frac{p}{\sqrt{a(a+1)}}$	$\frac{a_i p_j}{a_j p_i} - 1$
Dean (D)	$\frac{p}{\frac{2a(a+1)}{2a+1}}$	$\frac{p_j}{a_j} - \frac{p_i}{a_i}$
Adams (A)	$\frac{p}{a}$	$a_i - a_j(\frac{p_i}{p_j})$

Table 1. Ranking functions and fairness measure of five Huntington methods.

Thus all divisor methods share the same idea of rounding, but differ in the divisor functions, which are better discussed in table 2 by the apportionments obtained for 36 seats for the 6 states.

Table 2 Apportionment of 36 seats among 6 states

State Population Exact Quota **Apportionment Methods** W D J Н Α 27,744 9.988 11 10 10 А 10 10 В 9 9 9 9 25,178 9.064 9 С 19,947 7 8 7 7 7 7.181 D 5 5 6 5 5 14,614 5.261 9,225 3 3 3 4 Е 3.321 3 F 3,292 1 1 1 1 2 1.185 1,00,000 36.000 36 36 36 36 36

Two Basic Properties of Huntington **Methods:** By his test of inequity measure, he described five particular methods, but did not convincingly point out any method as "best"; however his goal was to show that method of Equal Proportions is the best of the five methods, because it is based on the most natural measure of difference, namely the relative difference given by  $\frac{\left|\frac{a_i}{p_i}-\frac{a_j}{p_j}\right|}{\min\{\frac{a_i}{p_i},\frac{a_j}{p_i}\}}$ . The two basic properties of Huntington methods are "house monotonicity" and "consistency". If (p,a) and (p',a') are tied (i.e., two states having identical populations), then any method M should be "independent" between such states. That is, whenever for some  $p \text{ and } h, f_i(p,h) = a, f_i(p'h) = a', \text{ if }$ f gives the  $(h+1)^{th}$  seat to state i, then there should be an alternative solution  $g \in M$ , identical with f up to h (i.e.,  $g_h = f_h$ ) that gives the  $(h+1)^{th}$  seat to state j. Any method having this property is called consistent. Moreover, consistency means if  $(p, a) \sim (p', a')$ , then any two states with populations p and p', and apportionments a and a' are equally deserving in terms of the operation of method M.

**Theorem 4.2.1** (Balinski and Young, 1977): An apportionment method M is a house

monotone and consistent if and only if it is a Huntington method.

# **4.3 Parametric Methods**

A parametric method, denoted by  $\phi^{\delta}$ , is a divisor method  $\phi^d$  based on  $d(a) = a + \delta$ , where  $0 \le \delta \le 1$ . Various specific parametric methods have been proposed: J. Q. Adams suggested  $\delta = 0$ . Condorcet  $\delta = 0.4$ . Webster and Sainte-Lague  $\delta = 0.5$  and Jefferson and d'Hondt  $\delta = 1$ . The parametric methods are cyclic. That is, for two instances of the just-in-time sequencing  $D_1 = d_1, d_2, \dots, d_n$ and  $D_2 = kD_1 = kd_1, kd_2, \dots, kd_n$ , the sequence for  $D_2$  is obtained by k repetitions

of the sequence for problem  $D_1$ . Note that, as  $\delta$  increases from 0 to 1, seats being "given-up" by the smaller states in favor of the larger states. This is characterized by the following lemma (Balinski and Ramirez, 1999):

**Lemma:** A parametric method  $\phi^{\alpha}$  gives-up to another parametric method  $\phi^{\beta}$  iff  $\alpha < \beta$ .

Thus parametric method  $\phi^{\delta}$  is most favorable to smaller states with  $\delta = 0$  and most favorable to larger states with  $\delta = 1$ . The fundamental properties of this method are: Scale-invariancy:  $\phi(p,h) = \phi(\lambda p,h)$ , for all  $\lambda > 0$ ; *Exactness*: if *p* is integer valued and  $\sum_{i} p_{i} = h$ , then *p* is the unique solution  $\phi(p,h) = p$ ; *Anonymity*: solutions depend only on the values of the data, not on the order in which the data is presented. A method  $\phi$  is balanced if  $a \mathcal{E} \phi(p,h)$  and

 $p_i = p_j$  implies  $|a_i - a_j| \le 1$ .

**Lemma**: A consistent, exact and anonymous method is balanced

A method  $\phi$  is said to be cyclic if  $a\mathcal{E}\phi(p,h)$  and p integer implies  $a + p\mathcal{E}\phi(p, h + p_s)$ , for an example, Hamilton method is cyclic.

**Theorem 4.3.1** (Balinski and Ramirez 1999): A divisor method  $\phi$  is parametric iff it is cyclic.

# 4.4 Quota Methods

Balinski and Young proved that there is no Huntington method that satisfies quota; only the method of smallest divisor satisfies upper (ceiling of exact representation) and only Jefferson's method satisfies lower quota (floor of exact representation). They devised a method, called Quota method, which avoids both the Alabama paradox and Quota paradox (Balinski and Young, 1975). This is the refinement of the Huntington method. Instead of comparing all the states in the minimization of shortchangedness, only states that are eligible to receive a seat or to lose a seat are considered. Eligibility means that they won't exceed upper quota or won't go below lower quota upon receiving or loosing a seat. However, this method is biased favoring large states, since Jefferson's method is used to compare the states. To avoid this flaw, in the uniqueness proof for their method, Balinski and Young proved that Quota method is the only method which satisfies three requirements: *satisfying quota*, *house monotonicity* and *mathematical consistency*.

Still (1979) defined a class of new apportionment methods (including Quota method) that are also house monotone and satisfy quota. The first characteristic of Still's method is that all of them are defined recursively as follows: in the trivial case of a of house size 0, all states are assigned 0 seats. At all larger house sizes, the apportionment is the same as at the next lower house size, but with the additional seat assigned to one of the states according to specified rules. This sequential procedure assures house monotonicity. The second characteristic is the use of *eligibility set*: a set of those states which are eligible to receive the additional seat, denoted by E(h), where h is house size. The eligibility set E(h) at any house size h > 0 consists of all states i that satisfy the following tests:

The upper quota test: the state *i* satisfies the upper quota test if  $a_i(h-1) < u_i(h)$ , where  $u_i$  is the upper quota.

The lower quota test: let  $h_i$  be the house size at which state *i* first becomes entitled to obtain the next seat, i.e.,  $h_i$  is the smallest house size  $h' \ge h$  at which the lower quota of state *i* is greater or equal to  $a_{i(h-1)}$  or

$$h_i = \left\lceil \frac{a_{i(h-1)+1}}{p_i} \sum_{i=1}^n p_i \right\rceil.$$

For each house size g in the interval  $h \le g \le h_i$ , define  $s_i(g,i) = a_{i(h-1)} + 1$  (the number of seats that state i has in a house of size h before an additional seat is assigned +1); for  $j \ne i$ ,  $s_i(g,i) = \max\{a_i(h-1), l_g(h)\}$ . If there is no house size g,  $h \le g \le h_i$ , for which

 $\sum_{j} s_{j}(g,i) > g$ , then state *i* satisfies the

lower quota test.

The eligibility set E(h) consists of all states which may receive the available seat without causing a violation of quota either at h or any larger house size.

That is,  $E(h) = \{i^{th} \text{ state: } i^{th} \text{ state passes}$ the upper and the lower quota tests}.

Still (1979) proved that the eligibility set E(h) contains at least one state, for h > 0; and all apportionment methods in the class are house monotone and satisfy quota. The states from E(h) can be chosen in various ways, for example (i) by using ranking functions (population, land area, alphabetical order, percent of minorities or women in population etc). (*ii*) by using *random* (*iii*) by using *quota-divisor* selection. methods, which are based on divisor methods. The only difference is that the states in quota divisor methods must be from E(h). This algorithm is defined as follows:

 $(i) \quad M(p,0) = 0$ 

(*ii*) if  $a \in M(p,h)$  and  $k, i \in E(h)$ 

satisfies  $\frac{p_k}{d(a_k)} = \max_i \frac{p_i}{d(a_i)}$ , then  $b \in M(p, h+1)$ 

with  $b_k = a_k + 1$  for i = k and  $b_i = a_i$  for  $i \neq k$ .

It is difficult to find a perfect apportionment method. Even the quota methods for congressional apportionment are non-unique (Mayberry, 1978). In this regard, Balinski and Young (1982) give the following Impossibility Theorem:

**Theorem 4.4.1:** There are no perfect apportionment methods. Moreover, it is

impossible for an apportionment method to be population monotone and stay within the quota at the same time for any reasonable instance of the problem  $(s \ge 4 \text{ and } h \ge s+3)$ .

## 4.5 Balanced Method

Roman Shapiro [20] discovered balanced method, which minimizes the advantages of large states over small states in the Jefferson's method. For each state i, this method uses the following formula to find the apportionment:

$$a_i = \frac{p_i h}{p(1+\Delta)}$$
, where  $\Delta = \frac{\mathcal{E}}{1 + \frac{p_i}{pC}}$ 

Here h = house size,  $p_i =$  population of state *i*. p =total population, C =coefficients to balance out the effect of large state. The exact quota  $\frac{p_i h}{p}$  of state *i* is multiplied by a proportion that is somewhat bigger than one. The epsilon  $(0 \le \varepsilon \le 1)$  is balancing out the effect of truncation, but favoring large states. To reduce this effect of  $\mathcal{E}$  for large states and to satisfy upper quota, there is another number C, balancing that effect and making sure that the results satisfy quota. This method satisfies quota and uses the same formula for representation of all states. However, it favors small states and admits the Alabama paradox. Compared to other methods, this method provides a better alternative if someone would wish to give an advantage to smaller states and stay within quota. This is the reason for the results of the balanced method to be similar to the results of the method of Smallest Divisor (Adam's method).

# 5. LINK BETWEEN JIT SEQUENCING AND APPORTIONMENT PROBLEMS

Many authors have stirred up on the connection of JIT sequencing (PRV) problem

with apportionment problem. Bautista et al. (1996) have established the relation between JIT sequencing and apportionment problems, stating that the former problem can be seen as a constrained sequential apportionment problem. The monotone condition of PRV problem is equivalent to house monotonicity in apportionment. They first indicated that the algorithm of Inman and Bulfin (1991) is Webster divisor method the of apportionment, which is the fundamental socio-political question. Subsequently, Balinski and Shahidi (1998) proposed a strong approach to JIT sequencing via axiomatics, originally developed for the apportionment problem. The axiomatic method of apportionment depends on some socially desirable and crucial characteristics, such as satisfying quota, house and population monotonicity etc, which must be satisfied for the solution of apportionment problem. However, the famous Impossibility Theorem of Balinski and Young puts a limitation that there are no perfect apportionment methods satisfying all properties. Balinski and Ramirez (1999) vigorously characterized PRV problem in terms of parametric methods of apportionment and rounding as well.

Recently, Józefowska et al. (2006) lucidly characterized some of the algorithms of JIT sequencing via apportionment theory. They classified various apportionment methods in a very clear way and linked JIT sequencing algorithms with apportionment via suitable representation pictorial too. Their transformation of two problems is remarkable: product (model) *i* corresponds to state i, the demand  $d_i$  for model icorresponds to population  $p_i$  of state i, the cumulative production  $x_{ik}$  of  $i^{th}$  product in period k corresponds to the number  $a_i$  of seats apportioned to state i in a house of size h. More precisely, this transformation is as follows:

number of products  $n \Leftrightarrow$  number of states product  $i \Leftrightarrow$  state i

demand  $d_i$  for product  $i \Leftrightarrow$  population  $p_i$ of state i

position in sequence  $k \Leftrightarrow$  size of house hfor a house of size h,  $x_{ik} \Leftrightarrow$  apportionment  $a_i$  to state i total demand  $D = \sum_{i=1}^n d_i \Leftrightarrow$ total population  $p = \sum_{i=1}^s p_i$ 

# 6. SEQUENCING ALGORITHMS AND APPORTIONMENT METHODS

**Inman-Bulfin (IB) algorithm:** Bautista et al. (1996) observed that **IB** algorithm (1991) to minimize the sum deviation objective function (8) is equivalent to Webster divisor method. The optimal value is obtained by applying earliest due date (EDD) algorithm taking  $t_{ik}$  as due dates. In **IB** algorithm, the units are sequenced according to the increasing order of the values  $\frac{2k_i-1}{2r_i}$  and in Webster's method the rank-index for apportionment is  $\frac{2p_i}{2a_i-1}$ , thus both procedures are equivalent, and hence Webster optimizes (8) with due dates  $t_{ik_i} = \frac{2k_i-1}{2r_i}$ .

**Steiner-Yeomans (SY) algorithm:** Steiner and Yeomans (1993, 1994) proposed a graph theoretic polynomial time algorithm to minimize the maximum deviation objective function (9) based on the following theorem with target value T.

**Theorem 6.1**: A just-in-time sequence with  $\min \max_{i,k} |x_{ik} - kr_i| < T$  exists iff there exists a sequence that associates the  $j^{th}$  copy of product *i* in the interval [E(i, j), L(i, j)], where

$$E(i, j) = \left\lceil \frac{1}{r_i} (j - T) \right\rceil$$
$$L(i, j) = \left\lfloor \frac{1}{r_i} (j - 1 + T) + 1 \right\rfloor$$

are the earliest and latest starting times respectively of  $j^{th}$  copy of  $i^{th}$  product in the final production sequence.

The **SY** algorithm tests the values of T from the following list in ascending order

$$T = \frac{D - d_{\max}}{D}, \ \frac{D - d_{\max + 1}}{D}, \ \dots, \ \frac{D - 1}{D}.$$

Brauner and Crama (2004) proved that at least one of these values is feasible. So we have

$$\min\max_{i\,k} |x_{ik} - kr_i| < 1 - \frac{1}{D}$$

If T' is feasible, then all  $T, T' \le T \le 1 - \frac{1}{D}$  are feasible as well. The smallest feasible T is denoted by  $T^*$  and referred to as optimum. Józefowska et al. (2006) proved that **SY** algorithm is a quota-divisor method of apportionment providing the following theorem.

**Theorem 6.2:** The **SY** algorithm with  $T, T^* \leq T < 1$  and a tie L(i, j) = L(k, l) between *i* and *k* broken by choosing the one with  $\min\left\{\frac{1}{r_i}(j-1+T), \frac{1}{r_k}(l-1+T)\right\}$  is a quota-divisor method with d(a) = a + T.

Moreover, **SY** algorithm is a quotaparametric method with  $\delta = T$ .

**Kubiak-Sethi (KS) algorithm:** Kubiak and Sethi (1991, 1994) and Kubiak (1993) nicely reduced the objective function (10) under the constraints (3) to (6) into equivalent assignment problem. The key idea is as follows: For each product *i*, the ideal position is calculated by the formula  $Z_{j}^{i^{*}} = \left\lceil \frac{2j-1}{2r_{i}} \right\rceil$ , n = 1, 2, ...., n and  $j = 1, 2, ...., d_{i}$ . Let  $C_{jk}^{i}$  be the cost of assigning  $j^{th}$  copy of product i to the  $k^{th}$  period. If  $k < Z_j^{i^*}$  ( $j^{th}$  copy is produced too early), then the excess inventory cost  $\psi_{jl}^{i}$  are incurred in periods from l = k to  $l = Z_j^{i^*} - 1$ . If  $k = Z_j^{i^*}$ , then  $j^{th}$  copy of product i is produced in its ideal position and  $C_{jk}^{i} = 0$ . If  $k > Z_j^{i^*}$  ( $j^{th}$  copy is produced too late), then the excess shortage cost  $\psi_{jl}^{i}$  are incurred in periods from  $l = Z_j^{i^*}$  to l = k - 1. Thus the sequencing cost of  $j^{th}$  copy of the product i in period k is calculated by the following formula.

$$C_{jk}^{i} = \sum_{l=k}^{Z_{j}^{i}-1} \psi_{jl}^{i}, \quad if \ k < Z_{j}^{i^{*}}$$

$$C_{jk}^{i} = 0, \quad if \ k = Z_{j}^{i^{*}}$$

$$C_{jk}^{i} = \sum_{l=Z_{j}^{i}}^{k-1} \psi_{jl}^{i}, \quad if \ k > Z_{j}^{i^{*}},$$
where  $\psi_{jl}^{i} = ||j - lr_{i}| - |j - 1 - lr_{i}||,$ 

$$(i, j) \in I = \{(i, j) : i = 1, ..., n; j = 1, ..., d_i\}, i = 1, ..., D$$

The authors proved that an optimal solution to minimize (10) subject to (3) to (6), can easily be obtained from any optimal solution of the following assignment problem:

minimize 
$$\sum_{k=1}^{D} \sum_{(i,j)\in I} C^{i}_{jk} x^{i}_{jk}$$

subject to

$$\sum_{\substack{(i,j)\in I}} x_{jk}^{i} = 1, \quad k = 1, 2, \dots, D$$
$$\sum_{k=1}^{D} x_{jk}^{i} = 1, \quad (i, j) \in I$$
$$x_{jk}^{i} = 0 \quad or \ 1, \ k = 1, 2, \dots, D, \ (i, j) \in I$$

and

where  $x_{jk}^{i} = \begin{cases} 1, & \text{if } (i, j) \text{ is assigned to period } k \\ 0, & \text{otherwise.} \end{cases}$ 

Józefowska et al. (2006) characterized **KS** algorithm based on the following three lemmas.

**Lemma 1**. The **KS** algorithm does not stay within the quota.

**Proof:** Corominas and Moreno (2003) observed that no solution minimizing the Kubiak-Sethi PRV problem (10) subject to constraints (3) to (6) stays within the quota, for instance of n=6 products with their demands being  $d_1 = d_2 = 23$  and  $d_3 = d_4 = d_5 = d_6 = 1$ . Since **KS** algorithm minimizes (10), this proves the lemma.

**Lemma 2.** The **KS** algorithm is house monotone. It is obvious due to constraint(5).

**Lemma 3**. The **KS** algorithm is not uniform, and hence is not population monotone.

To sum up, the authors have classified various apportionment methods and characterize the JIT sequencing algorithms in the following quaternion Venn-diagram, where notational conventions are as follows:

HM = house monotone methods,

**NHM** = not house monotone methods,

 $\mathbf{Q} =$ quota methods,

NQ = not quota methods,

Un = uniform methods,

 $\mathbf{D}\mathbf{v} = \text{divisor methods},$ 

**QD** = quota divisor methods,

 $\mathbf{P} =$ parametric methods,

Still = Still's methods,

J = Jefferson, W = Webster, A = Adams, H = Hill, D = Dean, Ht = Hamilton method, T = Tijdeman algorithm, SY = Steiner-Yeomans algorithm, KS = Kubiak-Sethialgorithm, IB = Inman-Bulfin algorithm.

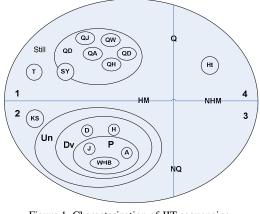


Figure 1. Characterization of JIT sequencing algorithms and apportionment methods.

# 7. CLOSING REMARKS

Though universally accepted independent solution of JIT sequencing problem is not available till the date, there are various approaches to handle this problem, some of them, for example, are single machine scheduling, assignment, Chairman assignment, dynamic programming, apportionment etc. We have tried to link up problem sequencing the JIT with apportionment problem. Assigning exact quota as integer number of seats from a fixed house size h to a state satisfying  $\sum_{i=1}^{n} a_i = h$ ,

itself is really a difficult real life problem. Among all divisor methods, Hill-Huntington method is near to ideal apportionment, which is suitable approach to JIT sequencing problem. While studying the existing literatures, we can say that both problems have similar nature and hence they can be investigated jointly.

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