

# Performance Analysis and Recognition of Speech using Recurrent Neural Network

Er. Bishon Lamichanne

Er. Hari K.C. Department of Electronics and Computer Engineering Paschimanchal Campus, Institute of Engineering, Tribhuvan University harikc@wrc.edu.np

# Abstract

Speech is one of the most natural ways to communicate between people. It plays an important role in our daily lives. To make machines able to talk with people is a challenging but very useful task. A crucial step is to enable machines to recognize and understand what people are saying. Hence, speech recognition becomes a key technique providing an interface for communication between machines and humans. There has been a long research history on speech recognition. Neural network is known as a technique that has ability to classify nonlinear problem. Today, lots of research are going in the field of speech recognition with the help of the Neural Network. Even though positive results have been obtained from continuous study, research on minimizing the error rate is still gaining lots attention. The English language offers a number of challenges for speech recognition. This paper implements the RNN to analyze and recognize speech from the set of spoken words.

*Keywords:* Recurrent Neural Network, speech recognition, spoken words, Artificial Intelligence, Machine, multi-layer perceptron

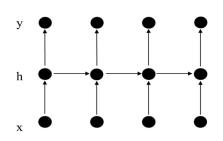
# Introduction

The first speech recognition system, a digit recognizer, was invented in 1952 in Bell lab. Since then, research on speech recognition has been carried out in both academia and industry and gained vast attention. Hidden Markov models (HMMs), were introduced into speech recognition in the 1970s, and became the cornerstone in the area of speech recognition. The standard HMM has been refined in a number of ways such as state clustering, adaptation **Volume 1 Issue 1**  and discriminative training in subsequent years. Significant progress has been achieved in speech recognition over the last several decades. In the early years, speech recognition was studied on isolated word recognition, with small vocabulary size (e.g. several hundreds). Native speakers spoke under clean environment, such as reading speech. Nowadays, large vocabulary (hundreds of thousands of words), continues speech recognition becomes the main research interest, such as voice search and

conversational telephone speech recognition. The speech is spontaneous under diverse acoustic environments, which is more similar to how people behave in their daily lives. Advance in computer hardware (multi-core CPU and GPU) and parallel algorithms also facilitate the use of dramatically increasing amount of training data. Nowadays, thousands of hours of speech and billions of text data can be used to train recognition systems. Various adaptation techniques are also developed to address the acoustic mismatch caused by speaker, noise, channel and so on. The improvement in performance can be also obtained from multimicrophone by overcoming reverberation and reducing noise. Recently, deep learning has attracted extensive research interests and presented significant improvement in performance over a range of tasks. With the big advance in speech recognition techniques, many companies have integrated speech recognition into products, such as Siri from Apple, Google watch from Google and speech translation in Skype from Microsoft. It is clear that the speech recognition techniques are entering our daily lives and gradually changing the way of life.

# **Recurrent Neural Network**

RNN have feedback connections and address the temporal relationship of inputs by maintaining internal states that have memory. RNN are networks which have one or more feedback connection. A feedback connection passes the output of a neuron in a certain layer to the previous layer(s). RNN is different from MLP as RNN have feedforward connection for all neurons so RNN shows dynamic behavior is more suitable for speech recognition than MLP because it allows variability in input length.



x represents an input label.

y represents the output label.

h is the memory, computed from the past memory and current input.

Figure 1: Recurrent Neural Network

# **Problem Definition**

Speech recognition is a computationally heavy task. To make this possible a fully connected network is essential. However, a fully connected network for speech is computationally difficult task. Generally, speech consists of noise and external factors that affects the quality of the speech. The degraded quality of speech causes the problem in the output. Training the system for correct recognition of speech and testing it to determine the accuracy and consistency of recognized character can make speech recognition a computationally heavy task.

# **Objectives**

- To analyze and recognize the speech using Recurrent Neural network.
- To implement the speech recognition system.

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# **Literature Review**

Speech can vary from one person to another, one gender to another at different situations. This can cause the affect in the quality of the speech. Creating a network for speech recognition is a complex task. Speech recognition system can aid computers in Natural language processing in the different aspects of the computer applications. The main purpose of this project is to recognize speech from English speakers and to analyze the accuracy of the implemented algorithm. In this project the algorithm that is going to be implement is RNN.

A recurrent neural network (RNN) is a type of advanced artificial neural network (ANN) that involves directed cycles in memory. One aspect of recurrent neural networks is the ability to build on earlier types of networks with fixedsize input vectors and output vectors.

Abdel-Hamid, O. et.al. (2014) [1] described the way to implement CNN in speech recognition where they have proposed limited weight sharing scheme that can handle speech features in a better way. If CNN is used for image processing, values can be viewed as 2-D feature maps. But when CNN is used for speech recognition, the input "image" is considered as speech "spectrogram.

Sak, H. et.al. (2014, September) [2] proposed that for speech recognition LSTM RNN architecture is efficient. They proposed an alternative to standard architecture called Long Short-Term Memory Projected (LSTMP).

Graves, A. et.al. (2013, December) [3] compared the performance of DBLSTM-HMM

hybrid with sequence training and measured the possibility of DBLSTM-HMM hybrids for large vocabulary speech recognition. Another advantage of using DBLSTM is that it is able to store the past and future context internally. So the data is presented in a single frame at a time. Recurrent Neural Network using LSTM architecture has shown state-of-art performance on speech recognition. Zhang et.al (2016) [6] replaced Deep Neural Support Vector Machine for speech recognition (Zhag et.al (2015) [5]) by Recurrent Neural Network.

#### Methodology

Speech recognition system works in stages i.e training and testing phase. Training phase consists of Feature extraction followed by Generate/Update Reference whereas testing phase consists of Feature extraction, reference data, similarity measure followed by decision logic.

The block diagram of training and testing phase is shown in the figure below:

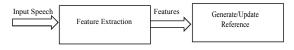


Figure 2: The Block Diagram of Training Phase

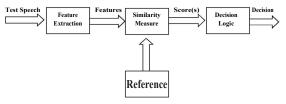


Figure 3: The Block Diagram of Testing Phase

#### **Feature extraction**

Audio features represent specific properties of audio signals. Feature extraction is the

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process that captures audio properties such as the fundamental frequency and the loudness of a signal. The outputs produced from feature extraction process are numerical descriptions of signals. The amount of raw data of the audio is too big, so the audio retrieval system cannot process the raw data of audio directly. Feature extraction process aims to reduce data by extracting the most meaningful information from signal which lead to reduces the dimensionality of the input vectors while maintaining the discriminating power of the signals.

# Mel Frequency Cepstral Coefficients (MFFCs)

The main purpose of the MFCC is to copy the behavior of human ears. The derivation of MFCCs is done by the following steps:

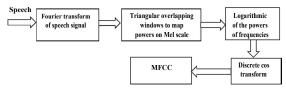


Figure 4: MFCCs Derivation

We start with a speech signal, the datasets used here are sampled at 8kHz.

 Framing the signal into 20-40 ms frames.
25ms is standard. This means the frame length for an 8kHz signal is 0.025\*8000
= 200 samples. Frame step is usually something like 10ms (80 samples), which allows some overlap to the frames. The first 200 sample frame starts at sample 0, the next 200 sample frame starts at sample 80 etc. until the end of the speech file is reached. If the speech file does not divide into an even number of frames, padding it with zeros so that it does.

The next steps are applied to every single frame, one set of 12 MFCC coefficients is extracted for each frame. A short aside on notation: we call our time domain signal S(n). Once it is framed we have Si(n)where n ranges over 1-200 (if our frames are 200 samples) and 'i' ranges over the number of frames. When we calculate the complex DFT, we get Si(k) where the 'i' denotes the frame number corresponding to the timedomain frame. Pi(k) is then the power spectrum of frame 'i'.

2. To take the Discrete Fourier Transform of the frame, we perform the following:

$$S_{i}(\mathbf{k}) = \sum_{n=1}^{N} s_{i}(n)h(n)e - j2\pi \mathrm{kn} / N \qquad 1 \le \mathrm{k} \le K$$
$$P_{i}(k) = \frac{1}{N} |S_{i}(k)|^{2}$$

This is called the Periodogram estimate of the power spectrum. We take the absolute value of the complex fourier transform, and square the result. We would generally perform a 512 point FFT and keep only the first 257 coefficients.

3. We compute the Mel-spaced filterbank. This is a set of 20-40 (26 is standard) triangular filters that we apply to the periodogram power spectral estimate from step 2. Our filterbank comes in the form of 26 vectors of length 257 (assuming the FFT settings fom step 2). Each vector is mostly zeros, but is non-zero for a certain section of the spectrum. To calculate filterbank energies we multiply each filterbank with the power spectrum, then add up the coefficents. Once this is performed we are left with 26 numbers that give us an indication of

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how much energy was in each filterbank. Detailed explanation of how to calculate the

filterbanks is given below in figure 5.

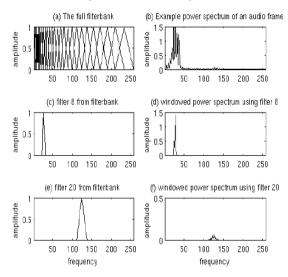


Figure 5: Plot of Mel Filterbank and windowed power spectrum

- 4. We take the log of each of the 26 energies from step 3. This leaves us with 26 log filterbank energies.
- We take the Discrete Cosine Transform (DCT) of the 26 log filterbank energies to give 26 cepstral coefficients. For ASR, only the lower 12-13 of the 26 coefficients are kept.
- The resulting features (12 numbers for each frame) are called Mel Frequency Cepstral Coefficients.

# **Generate/Update Reference**

The MFCC features are extracted from audio files and feed for the training purpose and the reference is generated and updated with new values when neurons weights are updated.

Updated reference is used for testing purpose in **Volume 1** Issue 1

testing phase. The trained model is saved in the same directory.

# **Similarity Measure**

The similarity between the reference data and test data are calculated by comparing the MFCC features of reference data and test data. The calculated numerical values are known as scores and which are then fed to the decision logic.

#### **Decision Logic**

The aim of decision logic is to output a word based on the score obtained from the similarity measure. Here similarity of inputs with all the digits is calculated and the digit with highest similarity value is predicted.

# **Result and Analysis**

#### Output

RNN is trained with 2400 spoken words collected with batch size 64, learning rate 0.0001,

test fraction 0.1 and variable number of epochs. The result obtained is discussed below.

The overall accuracy for implemented system is calculated using:

```
Accuracy (%) = \frac{\text{Total of successful attempts}}{\text{Total Number of all attempts}} \times 100
```

#### **Feature Extraction**

The following figure 6 shows the MFCC features of an audio file.

Maconda Pro	mpt (py35)				200		х
(py35) C:\Use	rs\Vision≻cd	F:\Speech_F	inal				^
(py35) C:\Use	rs\Vision≯F:						
(py35) F:\Spec	ech Final>pyt	thon MFCC Ex	tractor.py				
	7.36440206			4,99052099	6.5731	3183	
	8.55496601					5184	
	9.56101496						
	11,43442889						
12.08186313	11.90929729	1					
8.96177489			5.76048823	6.77662398	7.54447	/13	
	8.20340891						
9.36106605	9.48845346	9.98846359	10.1684128	10.34943197	11.21004	102	
11.37288472	11.63213973	11.45927203	11.2819044	11.53347434	12.0580	3709	
12.40403163	11.99771446	11					
(py35) F:\Spee	ech Final>_						

Figure 6 : MFCC feature of an audio file

Training and Testing RNN with 1 Epoch

RNN is trained with batch size 64, learning rate 0.0001 and number of epoch 1. The output obtained is shown in figure 7,8 and 9.

RNN was tested with 10% of test data set and gave the accuracy of 11.33%.

Training Step: 1	time: 0.244s 901   loss: 0.00000 iter: 0064/2490
Training Step: 2	001   1055; 0.00000 1107; 0064/2400   total loss: D[1mZ[32n2.076910[0mZ[0m   time: 0.2805 001   loss: 2.07691 iter: 0128/2400
Training Step: 3	total loss: 0[1m0[32n2.251250[6m0[0m   time: 0.332s 901   loss: 2.25125 iter: 0192/2400
Training Step: 4	total loss: 0[1m0[32m2.284750[0m2[0m   time: 0.376s 3001   loss: 2.28475 iter: 0256/2490
Training Step: 5	total loss: 0[1m0[32m2.295250[0m0[0m   time: 0.416s 3001   loss: 2.29525 iter: 0320/2400
Training Step: 6	total loss: B[1m2[32m2.29824E[0m2[0m   time: 0.450s 301   loss: 2.29824 iter: 0384/2400
Training Step: 7	total loss: □[1m⊡[32m2.29632⊡[0m⊡[0m   time: 0.504s 901   loss: 2.29632 iter: 0448/2400
Training Step: 8	total loss: ¤[1mæ[32m2.29449¤[@mæ[0m   time: 0.548s 901   loss: 2.29449 iter: 0512/2400
Training Step: 9	total loss: 0[1m0[32m2.303410[0m0[0m   time: 0.592s

Figure 7 : Training RNN with 1 epoch.

Figure 8: Testing RNN with 1 epoch



Figure 9 :Prediction of Spoken digits with trained model with 1 epoch.

Training and Testing RNN with 10 Epochs

RNN is trained with batch size 64, learning rate 0.0001 and number of epochs 10. The output obtained is shown in figure 10 and 11.

RNN was tested with 10% of test data set and gave the accuracy of 27.71%.

			×
aining Step: 369	total loss: [2[1m2[32m1.999562[0m2[0m		
Adam   epoch: 009	loss: 1.99956 iter: 1728/2400		
aining Step: 370	total loss: 0[1m0[32m1.996510[0m0[0m		
	loss: 1.99651 iter: 1792/2400		
aining Step: 371	total loss: D[1mD[32m1.99844D[0mD[0m		
Adam   epoch: 009	loss: 1.99844 iter: 1856/2400		
aining Step: 372	total loss: 0[1m0[32m2.005210[0m0[0m		
Adam   epoch: 009	loss: 2.00521 iter: 1920/2400		
aining Step: 373	total loss: D[1mD[32m2.005010[0mD[0m		
Adam   epoch: 009	loss: 2.00501 iter: 1984/2400		
aining Step: 374	total loss: [3]1mE[32m1.99728E[0mE[0m		
Adam   epoch: 009	loss: 1.99728 iter: 2048/2400		
aining Step: 375	total loss: D[1mD[32m1.99009D[0mD[0m		
Adam   epoch: 009	loss: 1.99009 iter: 2112/2400		
aining Step: 376	total loss: []1mE[32m1.98626E[0mE[0m		
	loss: 1.98626 iter: 2176/2400		
	total loss: 05[1m05[32m1.9786605[0m05[0m		
Adam   epoch: 009	loss: 1.97866 iter: 2240/2400		
aining Step: 378	total loss: B[1mB[32m1.974168[0mB[0m		
Adam   epoch: 009	loss: 1.97416 iter: 2304/2400		
aining Step: 379	total loss: 0[1m0[32m1.973220[0m0[0m		
Adam   epoch: 009	loss: 1.97322 iter: 2368/2400		
	total loss: B[1mB[32m1.960738[0mB[0m		
Adam   epoch: 010	loss: 1.96073 iter: 2400/2400		
	total loss: 0[1m0[32m1.960730[0m0[0m		
Adam   epoch: 010	loss: 1.96073 iter: 2400/2400		

Figure 10 :Training and Testing RNN with 10 epochs.

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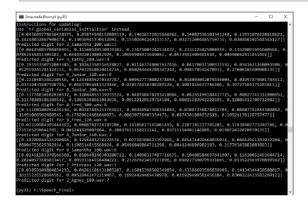


Figure 11: Prediction of Spoken digits with trained model with 10 epochs.

Training and Testing RNN with 100 Epochs

RNN is trained with batch size 64, learning rate 0.0001 and number of epochs 100.The output obtained is shown in figure 12 and 13.

RNN was tested with 10% of test data set and gave the accuracy of 50.75%.

	epoch: 100								
	Step: 3791					m9[0m9]8m		time:	1,403
	epoch: 100								
	Step: 3792					El[OnE][On		time:	1,449
	epoch: 100								
	Step: 3793	total :	Loss: B[1	mB[32m1	.70683	me]eme]em		time:	1.499
			.70683						
	Step: 3794					me[ome]em		time:	1.549
	epoch: 100								
	Step: 3795					E [OmD]Om		time:	1,599
	epoch: 100								
	Step: 3796					me[eme]em		time:	1.643
	epoch: 100								
	Step: 3797					Elemelom		time:	1,689
	epoch: 100								
raining	Step: 3798					120[Om12[Om		time:	1.743
	epoch: 100	1055: 1	63263	iter:	2364/2	466			
	Step: 3799					me]ame]a		time:	1.793
	epoch: 100								
	Step: 3800 epoch: 100					E [OmE]Om		time:	1,850
Adam	epocn: 100	1055: 1	.59115	iter:	2400/2	400			
ornet P	ediction =	58.74999	228474426						
	987e-03 2.30				2	2.7061715	70	-01	
	384e-03 1.49								
[6.1598	2030-03 9.37	9266410-0	34 4.4193	26410-0	2	5.1074522	274	2-01	
3.0111	4480-04 1.15	4597850-0	831						
4.4844	0720-02 1.03	009061e-0	33 9.7046	96430-0	2	6.1147084	44	2-02	
2.9587	439e-02 1.45	911123e-6	03]						
	841e-02 5.24			0965e-0	1	8.7916635	101	-02	
	635e-02 2.29								
	7180-02 3.92			8571e-0		1.3521228	194	2-02	
1.4639	266e-02 2.35	395972e-6	03]						
[1.0221	424e-01 4.64	1944929e-6	01 1.4272	6358e-0		1.0853790	336	e-02	
	977e-02 2.97	187358e-0	91]]						
417422									

Figure 12: Training and Testing RNN with 100 epochs.

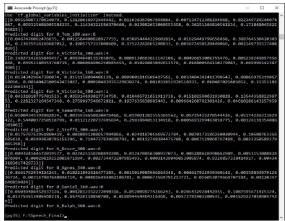


Figure 13: Prediction of Spoken digits with trained model with 100 epochs.

# Training and Testing RNN with 1000 Epochs

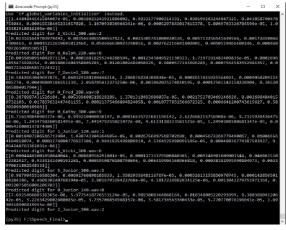
RNN is trained with batch size 64, learning rate 0.0001 and number of epochs 1000.The

output obtained is shown in figure 14 and 15.

RNN was tested with 10% of test data set and gave the accuracy of 95.13%.

Aneconde Prompt (py35)	-	×
Adam   epoch: 999   loss: 0.22790 iter: 1280/2400		
aining Step: 37983   total loss: 0[im8[32m0.228208[0m8]0m		
Adam   epoch: 999   loss: 0.22820 iter: 1344/2400		
aining Step: 37984   total loss: 0[1m8[32m0.228260[0m8[0m		
Adam   epoch: 999   loss: 0.22826 iter: 1408/2400		
aining Step: 37985   total loss: 0[1m8[32m8.224288[0m8[0m		
Adam   epoch: 999   loss: 0.22428 iter: 1472/2400		
aining Step: 37986   total loss: E[imE[32m0.23451E[0mE[0m		
Adam   opoth: 999   loss: 0.23451 itor: 1536/2400 aining Step: 37987   total loss: 0[in0[32n0.220200[0n0[0n		
Adam   epoch: 999   loss: 0,22020 1ter: 1600/2400		
aining Step: 37988   total loss: 0[1m8[32m8.217968[0m8[0m		
Adam   epoch: 999   loss: 0.21796 iter: 1664/2400		
aining Step: 37989   total loss: EfimEF32m0.20421EF0mEF0m		
Idam   spoch: 999   loss: 0.20421 itan: 1728/2400		
aining Step: 37990   total loss: E[imE[32m0,19144E[0mE]0m		
Idam   epoch: 999   loss: 0.19144 iter: 1792/2400		
aining Step: 37991   total loss: 0[1mE[32m0.195498[0mE[0m		
dam   epoch: 999   loss: 0.19549 iter: 1856/2400		
ining Step: 37992   total loss: @[im@[32m0.190258[0m@]0m		
dam   spoch: 999   loss: 0.19825 iter: 1920/2488		
aining Step: 37993   total loss: E[imE[32m0.93038E[0mE[0m		
dam   epoch: 999   loss: 0.93038 iter: 1984/2400		
aining Step: 37994   total loss: 0[1m8[32m8.855858[0m8[0m		
Maam   epoch: 999   loss: 0.85585 iter: 2048/2400		
aining Step: 37995   total loss: 0[im8[32m0.787438[0m0[0m		
dam   epoch: 999   loss: 0.78743 iter: 2112/2400		
aining Step: 37996   total loss: E[1mE[32m0.726238[0mE[0m		
ldam   epoch: 999   loss: 0.72623 iter: 2176/2400		
aining Step: 37997 total loss: 0[1mH[32m0.06773H[0mH[0m		
Adam   epoch: 999   loss: 0.66773 iter: 2240/2400		
aining Step: 37998   total loss: 0[1m8[32m0.612778[0m8[0m		
dam   epoch: 999   loss: 0.61277 iter: 2304/2400		
aining Step: 37999   total loss: 0[im8[32m0.579368[0m8[0m Adam   epoch: 999   loss: 0.57936 iter: 2368/2400		
dam   epoch: 999   1055: 0.5/936 10er: 2368/2408 aining Step: 38000   total loss: 0[1m2[32m0.532990E[0m8[0m		
aining Step: sadeb   total loss; blink[sind.552908[ente[ent Kdam   epoch; 1000   loss; 0.53299 iter: 2400/2400		
aining Step: 30000   1055: 0.55299 1ter: 2400/2400 aining Step: 30000   total loss: 0[imE[32m0.532998[0mE[0m		
Adam   epoch: 1000   loss: 0.53299 iter: 2400/2400		
Huam   epoch. 1000   1053. 0.33200 100P: 2400/2400		
rret Prediction = 95,12500166893005		
The Frederic Stringstons		

Figure 14: Training and Testing RNN with 1000 epochs.



# Figure 15: Prediction of Spoken digits with trained model with 1000 epoch.

# Training and Testing RNN with 2000 Epochs

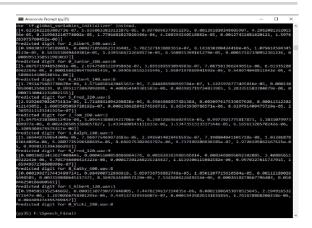
RNN is trained with batch size 64, learning rate 0.0001 and number of epochs 2000.The

output obtained is shown in figure 16 and 17.

RNN was tested with 10% of test data set and gave the accuracy of 98.25%.

Adam   epoch: 1999   loss: 0.55582 iter: 1472/2400
Training Step: 75986   total loss: E[1mE[32m0.51079E[0mE[0m
Adam   epoch: 1999   loss: 0.51079 1ter: 1536/2400
Training Step: 75987   total loss: E[1mE[32m0.47409E[0mE[0m
Adam   epoch: 1999   loss: 0.47409 iter: 1600/2400
Training Step: 75988   total loss: E[1mE[32m0.43054E[0mE[0m
Adam   epoch: 1999   loss: 0.43054 iter: 1664/2400
Training Step: 75989   total loss: E[1mE[32m0.39079E[0mE]0m
Adam   epoch: 1999   loss: 0.39079 iter: 1728/2400
Training Step: 75990   total loss: E[1mE[32m0.36540E[0mE[0m
Adam   epoch: 1999   loss: 0.36540 iter: 1792/2400
Training Step: 75991   total loss: E[1mE[32m0.33874E[0mE][0m
Adam   epoch: 1999   loss: 0.33874 iter: 1856/2400
Training Step: 75992   total loss: E[1mE[32m0.30930E[0mE[0m
Adam   epoch: 1999   loss: 0.30930 iter: 1920/2400
Training Step: 75993   total loss: 0[1m0[32m0.282730[0m0[0m
Adam   epoch: 1999   loss: 0.28273 iter: 1984/2400
Training Step: 75994   total loss: E[1mE[32m0.25821E[0mE[0m
Adam   epoch: 1999   loss: 0.25821 iter: 2048/2400
Training Step: 75995   total loss: 0[1m0[32m0.235200[0m0[0m
Adam   epoch: 1999   loss: 0.23520 iter: 2112/2400
Training Step: 75996   total loss: E[1mE[32m0.21865E[0mE[0m
Adam   epoch: 1999   loss: 0.21865 iter: 2176/2400
Training Step: 75997   total loss: D[1mD[32m0.20797D[0mD[0m
Adam   epoch: 1999   loss: 0.20797 iter: 2240/2400
Training Step: 75998   total loss: E[1mE[32m0.19500E[0mE[0m
Adam   epoch: 1999   loss: 0.19500 iter: 2304/2400
Training Step: 75999   total loss: E[1mE[32m0.19660E[0mE[0m
Adam   epoch: 1999   loss: 0.19660 iter: 2368/2400
Training Step: 76000   total loss: E[1mE[32m0.18601E[0mE[0m
Adam   epoch: 2000   loss: 0.18601 iter: 2400/2400
Training Step: 76000   total loss: 0[1m0[32m0.186010[0m0[0m
Adam   epoch: 2000   loss: 0.18601 iter: 2400/2400
Corret Prediction - 98.25000166893005

Figure 16: Training and Testing RNN with 2000 epochs.



# Figure 17: Prediction of Spoken digits with trained model with 2000 epochs.

The loss during the training started to reduce as the number of epochs increased.

The accuracy obtained for different number of epochs is plotted in the graph as shown in

figure 18 below.

From graph we can conclude that the accuracy has exponentially improved till the number of epochs reached 1000 and then the accuracy started to grow slowly after the number of epochs reached 2000.

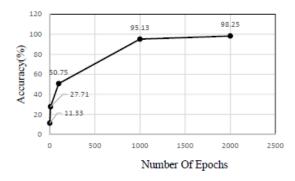


Figure 18: Graph showing variations of accuracy along with number of epochs

# Conclusion

The algorithm is implemented over limited Volume 1 Issue 1

dataset (2400 altogether). The accuracy produced by RNN over given dataset depend upon the learning rate, number of epochs. The best accuracy obtained in this research is 98.25% with the learning rate 0.0001. The accuracy of the algorithm does not depend only upon the limited factors rather it is affected by the various factors like the quality of the training dataset, testing environment, number of datasets and so on. If we can gather huge amount of dataset then the accuracy can be increased to higher level and can be trained in different environments to obtain different results. The loss reduced as the number of epochs increased from 1 to 1000. When the loss is decreased then it increases the accuracy of the algorithm. The accuracy was plotted against number of epochs and visualized. From graph we can conclude that the accuracy is increasing as the number of epochs are increasing. Here the research is limited only with nine spoken words, but it can be extended to higher number of spoken words with higher computing power. Nowadays end to end speech recognition systems are more common which implement RNN as their fundamental algorithm. From the completed research, we can conclude that the RNN can be implemented in the environment where present output depends upon previous states as in voice recognition. RNN seems to be more efficient as all the neurons are connected together. The speech recognition systems can be implemented in the areas where voice commands are common such as assisting the blinds. Similarly, speech recognition increased the interest of people in regional language which helps to prevents languages from being extinct. Volume 1 Issue 1

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